# IAMAW eAdvocacy Training 14 June 2011

These training materials have been prepared by Aspiration

These materials are distributed under a Creative Commons license: Attribution-ShareAlik







### Overview

#### First things

- Who are these guys?
- Where can I find these materials?

#### Framing things

- Some bad news and some good news
- Reflections on value, participation, and narrative

#### Overview things

- Topics to be covered
- How to get the most out of today



### Facilitators

#### Allen Gunn

- Executive Director, Aspiration
- gunner@aspirationtech.org

#### Matt Garcia

- Communications and Training Manager, Aspiration
- matt@aspirationtech.org

Aspiration – Technology Capacity Builders

www.aspirationtech.org





## **Training Materials**

- These materials are available online
  - aspirationtech.org/training/eadvocacy/iamaw /2011
- All material are "open licensed"
  - Copy, reuse, modify, share
  - Creative Commons Attribution Share Alike
- We are happy to advise on their use
  - For free. Really.





### The Bad News

- Mobilizing and activating stakeholders in any online network is really hard
  - It's a new paradigm to many
  - Not everyone is online
  - There is extreme competition for attention





### The Good News

- There are ways to maximize engagement...
- Deliver Value
  - Have answers to "What's in it for them?"
- Drive Participation
  - Provide ways for them to do more than watch
  - Share ownership and control
- Build Narrative
  - Weave your stakeholders into the plot
  - Focus on sustaining the story





### **Reflections on Value**

- People engage in things that bring them value
  - Discerning and maximizing value are skills
- "Just telling them" is not a value proposition
  - Humility and listening are essential skills
- Participation informs where value lies
  - What do people respond to?
  - Where do they contribute?





## Value You Can Deliver Online

- Strategic updates News they can use
- Community A sense of belonging
- Friendships and relationships Human connections and collaboration
- Acknowledgement Efforts lauded by peers
- Skills development Learning=value
- Leadership development Self esteem=value





## Participation

- Online strategies don't succeed unless they give audience members meaningful ways to:
  - Know "what's going on"
  - Get actively involved
  - Shape "what happens"
  - Develop and demonstrate leadership
  - Establish and/or build reputation
  - Collaborate "laterally", with peers





### **Participation Motivators**

- Specific things motivate people to participate:
  - Pain How can this make my life better?
  - Passion How can I apply mine?
  - Fame How will I be recognized and respected?
  - Fun Will I have a good time?
  - Profit Does doing this put me in a better place?



### Narrative

#### Storytelling is an age-old skill

- More relevant than ever in the online arena
- Does you online messaging advance a story with a good plot and compelling characters?
  - Does it pick up where it left off, advance the story, foreshadow the future?
  - Does it have good guys, bad guys, mythology?
  - Does it weave the recipient into the story?





## **Overview of the Day**

Basic definitions and Q&A

- Facebook, Twitter, Blogging, you name it
- Spectrums of Engagement
  - Envisioning your online channels as a whole
- Managing channels with a Publishing Matrix
  - Maximizing value and reach of what you post
- Social Media Dashboarding
  - Knowing where, how you are mentioned online
- Where from here?





## Getting the Most Out of Today

#### Believe you can

- We know you can do this stuff. Really.
- Challenge our thinking
  - Only you know your reality and your people

#### Ask questions

- Especially if we drop jargon bombs!
- Try stuff soon
  - Start by watching, learn by trying and doing





### That's All!

Questions?Comments?

#### Thank You!

These training materials have been prepared by Aspiration

These materials are distributed under a Creative Commons license: Attribution-ShareAlik





